STATE OF TEXAS

November 3, 2008

COUNTY OF JOHNSON

COMMISSIONER'S COURT

BE IT KNOWN that on the 3rd day of November 2008, the Honorable Commissioner's Court of Johnson County, Texas, met in Special Session at the Courthouse thereof, in the City of Cleburne, Johnson County, Texas, for the purpose of transacting any and all business that may lawfully be brought before the same. The meeting was called to order at 9:03 A.M., with all members present except for Commissioner Mark C. Carpenter, Precinct #3 and Commissioner Don Beeson, Precinct #4, and the following items, having been lawfully posted and filed for record in the Office of the County Clerk on October 30th, 2008 at 2:41 P.M., were considered:

I. <u>ACTION ITEMS</u>

1. <u>CONSIDERATION OF TWO ADDITIONAL PROBATION OFFICERS TO BE</u> <u>ADDED TO THE GUINN JUSTICE PHONE SYSTEM</u>

Comm. McFall, seconded by Comm. Matthews, made a motion to approve two additional Probation Officers to be added to the Guinn Justice phone system and to give the County Judge the authorization to sign.

All voted aye; motion carried.

2. <u>CONSIDERATION OF INTERLOCAL COOPERATION AGREEMENT</u> <u>BETWEEN JOHNSON COUNTY AND THE CITY OF CLEBURNE TO</u> <u>HOUSE CITY OF CLEBURNE PRISONERS</u>

Comm. Matthews, seconded by Comm. McFall, made a motion to

approve the Interlocal Cooperation Agreement between Johnson County and the City of

Cleburne to house City of Cleburne Prisoners at the Johnson County Law Enforcement Center.

All voted aye; motion carried.

3. <u>CONSIDERATION OF AGREEMENT WITH MAGISTRATE FOR SEARCH</u> <u>WARRANTS FOR BLOOD</u>

Comm. Matthews, seconded by Comm. McFall, made a motion to

approve the Agreement with Magistrate for Search Warrants for blood and to give the County

Judge the authorization to sign.

All voted aye; motion carried.

There being no further business before the Court concerning this agenda,

Commissioner's Court adjourned at 9:24 A.M. on the same date.

Submitted by: ____

Curtis H. Douglas County Clerk

Approved by:

Roger Harmon County Judge